KLH Adobe Audition 2022 Outline

1 Set up Adobe Audition 2022

Audio Interface Basics

Mac OS and Windows Audio Setup

Testing Inputs

Using External Interfaces

Keyboard Shortcuts

2 The Audition Interface

Waveform vs MultiTrack Interfaces

Audition Workspaces

Exploring the Audition Interface

3 Waveform Editing

Opening vs Importing Files

Working with Video Files

Selecting Regions

Cut, Copy, and Paste Usages

Using Multiple Clipboards

Using Mix Paste

Creating Loops

Showing Waveform Data Under the Cursor

Adding Fades

4 Effects

Effects Basics

Using the Effects Rack

Effect Categories

Amplitude and Compression Effects

Delay and Echo Effects

Filter and EQ Effects

Modulation Effects

Noise Reduction/Restoration

Reverb Effects

Special Effects

Stereo Imagery Effects

Time and Pitch Effects

Third-Party Effects (VST and AU)

Using the Effects Menu

Making Presets and Favorites

5 Audio Restoration

About Audio Restoration

Reducing Hiss

Reducing Crackles

Reducing Pops and Clicks

Reducing Broadband Noise

De-Humming a File

Removing Artifacts

Manual Sound Removal

The Spot Healing Brush

Automated Sound Removal

KLH Adobe Audition 2022 Outline

6 Mastering

Mastering Basics

Equalization

Dynamics

Ambience

Stereo Imaging

Mastering Diagnostics

7 Sound Design

Sound Design Basics

Generate Noise, Speech, and Tones

Creating Rain and Natural Sounds

Creating a Babbling Brook

Creating Insects at Night

Creating an Alien Choir

Creating Sci-Fi Machine Effects

Creating an Alien Drone Flyby

Extracting Frequency Bands

8 Creating and Recording Files

Setting and Preparing for Recording

Direct Recording in the Waveform Editor

Recording Into the Multitrack Editor

Checking Free Space

Dragging Into an Audition Editor

Importing Tracks from Audio CDs

9 Multitrack Sessions

Creating a Multitrack Session

Using and Creating Multitrack Session Templates

Multitrack and Waveform Editor Integration

Changing Track Colors

Using the Tracks Panel

Track Controls

Selecting, Moving, and Copying Clips

Multitrack Editor Effects Rack

Looping Selections

Using Remix on Clips

Channel Mapping in the Multitrack Editor

10 Multitrack Session Mixing

Create a Mixtape

Mixing and Exporting Clips

Merging Clips

Editing Clip Length

Clip Edits: Split, Trim, and Volume

Extending Clips via Looping and Remix

Normalizing Tracks

Setting Track Gain

Working with Panning

KLH Adobe Audition 2022 Outline

11 Automation

About Automation

Clip Automation

Track Automation

Effects Automation

12 Video Sound Tracks

Multitrack Session Video

Dynamic Link with Adobe Premiere Projects

Automatic Speech Alignment

Adding Effects

13 The Essential Sound Panel

Automating Tasks

Assigning Audio Types

Essential Sound Panel Presets

Essential Sound Basics

Mastering with the Essential Sound Panel

14 The Multitrack Mixer

Audio Mixer basics

Multitrack Editor

Mixer Basics

Showing and Hiding Sections of the Mixer

Adjusting the Mixer Fader Heights

Effects Rack Inserts and Sends

Resizing Groups of Cchannels in the Mixer

Color Coding Channels

Rearranging the Mixer Channel Order

15 Creating Music with Sound Libraries

Using Audition Sound Libraries

Preparing and Building a Rhythm Track

Adding Percussion

Adding Melodic Elements

Using Loops with Varying Pitch and Tempo

Adding Effects

16 Recording and Output in the Multitrack Editor

Preparing to Record a Track

Setting up the Metronome

File Management

Recording to a Track

Recording Overdubs

Using Punch and Roll

Composite Recording

Exporting a Stereo Mix

Exporting with Adobe Media Encoder